

Participa	:			
Site:				
Date:	1	1		

Intervention Usability Scale (IUS)

(Adapted from the System Usability Scale)

	Strongly Disagree				Strongly Agree		
I think I would like to use this intervention frequently		2	3	4	5		
2. I found the intervention unnecessarily complex		2	3	4	5		
3. I thought the intervention was easy to use		2	3	4	5		
4. I think that I would need the support of an expert consultato be able to use this intervention	ant	2	3	4	5		
I found the various components of this intervention were integrated	well [2	3	4	5		
6. I thought there was too much inconsistency in this Inteven	tion 🔲	2	3	4	5		
7. I would imagine that most people would learn to use this intervention very quickly			3	4	5		
8. I found this intervention very cumbersome to use			3		5		
9. I felt very confident using this intervention		2	3	4	5		
10. I needed to learn a lot of things before I could get going we this intervention	vith 🔲	2	3	4	5		

Note: This measure can be combined with additional follow-up questions that are project specific.

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The Intervention Usability Scale (IUS) is an adaptation of the System Usability Scale (SUS). The University of Washington does NOT own rights to the original SUS developed by John Brooke while working at Digital Equipment Corporation. © Digital Equipment Corporation, 1986. The IUS is for non-commercial use only.

Adapted from the System Usability Scale:

Brooke, J. (1996). SUS-A quick and dirty usability scale. **Usability evaluation in industry**, **189**(194), 4-7. Psychometrics for the IUS are described here: Lyon, A. R., Pullmann, M. D., Jacobson, J., Osterhage, K., Al Achkar, M., Renn, B. N., Munson, S. A., & Areán, P. A. (2021). Assessing the usability of complex psychosocial interventions: The Intervention Usability Scale. Implementation Research and Practice. https://doi.org/10.1177/2633489520987828

Intervention Usability Scale (IUS) Scoring Instructions

Steps	Compute here
1a. Add together scores of all odd numbered items (1, 3, 5, 7, 9).	la:
Ib. Subtract 5.	lb:
2a. Add together scores of all even numbered items (2, 4, 6, 8, 10).	2a:
2b. Compute [25 – (sum from 2a)]. (This is done because these items are reverse coded.)	2b:
3. Add together totals from steps 1b and 2b.	3:
4. Multiply total by 2.5. This is your total score , and can range from 0-100.	4:

Interpretation

Although no cut scores or percentiles have been established for the IUS, cautious application of norms from the System Usability Scale (on which the IUS is based) suggests that a total score of 70 or greater may be considered adequate usability.